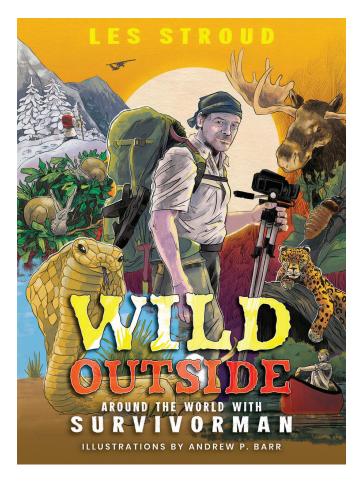
GET VILD OUTSIDE! ACTIVITIES FOR OUTDOOR ADVENTURERS



INSPIRED BY WILD OUTSIDE AROUND THE WORLD WITH SURVIVORMAN



FIND YOUR NEXT ADVENTURE

YOU CAN HAVE AN ADVENTURE ANYWHERE YOU GO,

but first you need to know the lingo. Find the words that you would use as an explorer—just like Les Stroud!

Μ	Μ	L	F	V	Т	Т	Μ	L	F	Ο	R	А	G	Е
А	R	Е	R	S	G	Κ	Τ	Е	Е	W	С	Μ	Ν	Е
Т	L	Х	W	Н	W	Ρ	S	Κ	С	Ι	W	Μ	U	Т
Μ	Х	Ρ	Ρ	Е	Е	R	S	W	F	L	Т	А	С	J
V	V	L	А	L	Н	Е	Ι	С	Ο	D	F	А	Q	W
W	W	Ο	Е	Т	G	Ρ	Ο	Ο	F	Е	Е	Ζ	Υ	Q
Ι	Т	R	Т	Е	W	А	Ν	Μ	Т	R	Ζ	Н	R	В
J	Ι	Е	V	R	Μ	R	С	Ρ	L	Ν	J	Ι	В	D
F	Е	С	В	J	S	Е	А	А	Ρ	Е	L	S	А	Ρ
Ν	G	R	J	Η	Μ	D	V	S	Ο	S	Ο	S	Е	В
F	Е	Ι	Ζ	J	А	I	V	S	А	S	Н	G	Κ	G
S	Ι	Κ	А	D	V	Е	Ν	Т	U	R	Е	L	W	F
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Ο	В	S	Е	R	V	Е	С	L	G	Ζ	Y	Μ	В	Ι

words: REACT OBSERVE ADAPT PREPARE ADVENTURE COMPASS WILDERNESS MISSION SHELTER FORAGE SURVIVAL





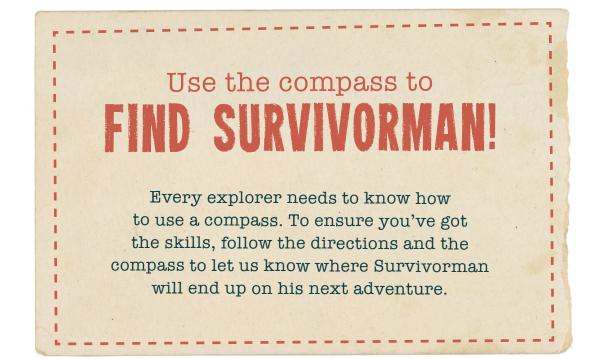
What do you need on an adventure? Here are some of the essential pieces of equipment you might pack. Answer the questions below with the correct tool for each situation.



- 1. You're in the forest and you hear a sound, but it's pitch black outside. If only you had a ______ to help identify the source of the noise!
- You decide to go for a hike in the woods. After walking for a while in the hot sun, you start to get thirsty. It's a good thing you brought your ______ so you don't become dehydrated.
- 3. Your socks get wet so you string up some ______ as a clothesline to help them dry while you take a snack break.
- 4. On your hike, you get to a fork in the trail and aren't sure where to go next. You pull out your ______ to help you see which path you should take.
- 5. The directions for your hike say you need to go south-west, but you can't tell where that is so you check your _____.
- 6. You start to feel really sleepy. Luckily you brought a ______ so you have somewhere comfortable to rest.

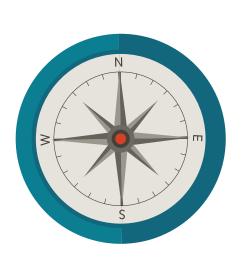
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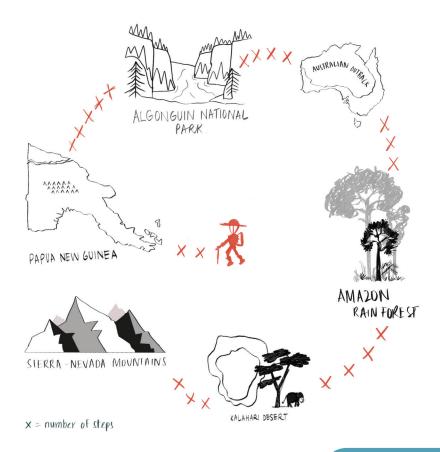
Wild Outside: Around the World with Survivorman written by Les Stroud, illustrated by Andrew P. Barr



- 1. Survivorman walked west for two steps and north for five steps. He made it to ______.
- 2. Survivroman continued from ______ and took four steps east to explore ______
- 3. Survirorman left the ______ and took three steps east toward ______.
- 4. Survirorman went from ______ and took four steps down south toward ______.
- 5. He took three steps south-west towards ______.

Good job! You're right on track!









ADVENTURE IN YOUR HOME, YOUR BACKYARD, OR A LOCAL PARK. HERE'S AN ADVENTURE LOG TO GET YOU STARTED.

PREPARE

Fill out your pre-adventure checklist. Take the time to prepare properly so you eliminate problems before they happen.



OBSERVE

While you're adventuring, take time to check out your surroundings. What do you hear? Smell? Is it hot? Cold? Observations help you make the best decisions, so take another look around!



SOUNDS _____

SMELLS

OTHER OBSERVATIONS	



REACT

Did anything unexpected happen on your adventure? What did you do? What options did you consider before you made your decision?

ADAPT

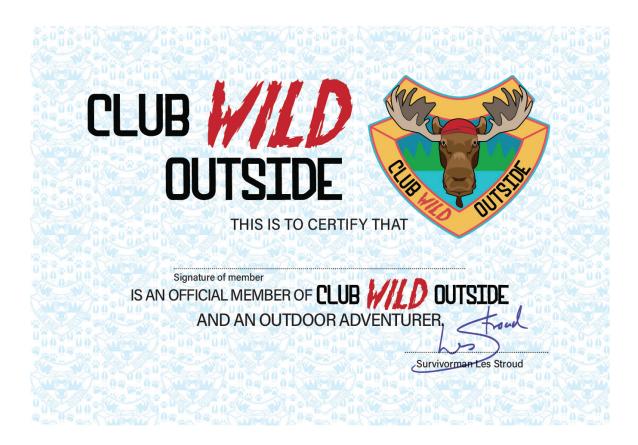
What did you do when something unexpected happened? What did you learn?





CONGRATULATIONS!

Here's your official outdoor adventurer membership card. Print it out and **get adventuring!**"



"NATURE IS EVERYWHERE AROUND YOU. IT IS RIGHT OUTSIDE YOUR DOOR." GET ADVENTURING!

